How to use Weathering Effects

**Art. 73.826**

**Mud and Grass Effects**

Contains crushed vegetation and reproduces the texture of grass and mud on dioramas, as well as compacted on the tracks of tanks and the wheels of armored vehicles.

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1. **Vallejo Mud and Grass**: A mixture of acrylic texture and synthetic grass, has been developed to provide maximum realism to a model, representing the crushed grass on muddy roads and on the wheels and tracks of the vehicles passing along.

2. **Original photo references** are used to obtain a realistic result. Here we are showing the product on the lower side of the vehicle, combined with Thick Mud (see Weathering Effects). Once the mixture has dried, it will not change color.

3. More grass can be added to the sides of the suspension and other components. If grass should be seen only in particular areas, tweezers can be used to apply the product with more precision.

4. Just wait about 30 minutes for the product to dry completely. Once dry, the product does not change color.

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