How to use Weathering Effects

Art. 73.820 (40 ml) - Art. 26820 (200ml)

Snow

Snow is an ideal texture, coating surfaces evenly or in heaped mounds, with scale and proportion suitable for all landscapes and scenarios, such as accumulation on vehicle chains, piled on a cart or on the sides of the road or covering the roof of a cottage. Snow dries completely in about 24 hours, depending on the thickness of the application.

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1. Over a previously textured surface we now apply the snow effect, working with the product as if it were actual snow in a real environment, allowing several layers to accumulate in some places, and coating vehicles and buildings evenly in others.

2. With a flat brush we begin extending the product over the diorama base.

3. In this case we apply the snow over a grass terrain with dark earth. Interesting results are achieved when we allow the original ground to remain barely visible under the snow.

4. If the base represents a rocky landscape, the snow will accumulate with a different, distinctive pattern.

5. When the snow has been swept by the wind, it will have accumulated in determinate areas, and this is very easy to depict by adding more layers of the product.

6. Before the product dries you can add natural details like grass just visible over the snow level, or even some branches or tree trunks.