

# Product guide

## Step by Step



### How to use Pigments



## Pigments “dry mode”

Pigments are used for weathering and ageing the finish of vehicles, armour, fortifications and structures. Their special formulation with earth oxides and natural earths, allows you to use them in a “dry mode” technique with high adherence and resistance on the surface.

*By Scratchmod (Rob Ferreira)*



The wheel on the left with pigment dusting and the wheel on the right with only airbrushed dust.



**1** Although the wheels look dusty, we can take the dust weathering a bit further by using Vallejo Pigments. For the wheels I will use a 50/50 mix of 73.104 Light Sienna and 73.121 Desert Dust.

**2** Using an old soft bristle paintbrush I applied a liberal amount of the pigments onto the sides of the wheels, including the rims.

**3** For the treading I applied more pressure with the paintbrush and pressed the pigments into the recesses of the treading.



**4** Using a dry rag I then gently started rubbing off the pigments from the rim, tire and the treading. If too much of the pigment is removed from the treading, the process can be repeated.



**5** The completed wheels are weathered and ready to be mounted on the model. Although subtle on some, the wheels all vary in small ways and have their own character. To protect the wheels and pigments from handling a very light misting of Matt Varnish can be airbrushed over the wheels.