

Product guide

Step by Step



Tutorial

Intense green armor

In this tutorial we will see how to paint an intense green armor step by step, suitable for fantasy and science fiction miniatures.

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1 Firstly, a gray primer will be applied, using Hobby Paint Spray Gray 28.011 or Surface Primer Gray 70.601 if using airbrush.



2 In the following steps, an airbrush will be used. A mix of Game Air Sick Green 72.729 and Game Air Dark Green 72.728, will be applied to the entire miniature. The mixing ratio will be 4 parts of Sick Green to 3 parts of Dark Green.



3 Game Air Scorpena Green 72.732 will be applied to the highest areas of the miniature.



4 To finish with the airbrush, Game Air Light Livery Green 72.733 will be applied, this time in a very controlled and diluted way, focusing only on very specific points of the miniature (maximum light areas).



5 A wash is applied all over the miniature, using the following mixture and proportions: 2 parts - Game Wash Black Wash 73.201, 3 parts - Game Wash Green 73.205, 6 parts - Thinner Medium 70.524, 8 parts - Flow improver 71.362. All those products are mixed and applied in a controlled way over the entire miniature. Thanks to this mixture, you will get a fantastic wash that will settle only in the nooks and crannies in a simple way.



6 Once the wash is dry, a first edge highlighting will be done along all edges of the miniature, using Model Color Lime Green 70.827.



7 A second and more selective edge highlighting will be done, this time only on the corners, using a mixture of Model Color Lime Green 70.827 and Model Color Ice Yellow 70.858.



8 To finish this armor, only small points of maximum brightness are painted on all the edges, with a mixture of Model Color Lime Green 70.827 and Model Color White 70.951.

Advice:

When the mixture is being applied, it is recommended to use another brush with only Flow Improver over the maximum light areas. That way, the wash disappears from the higher areas and remains only in the nooks and crannies.