Tutorial

How to paint damage and wear effects on the Imperial Knight

This tutorial shows how to paint damage and wear effects on an Imperial Knight from Warhammer 40k (Games Workshop), following a few simple steps. The Imperial Knight has been customized with green putty and parts from the Iron Wolf Minis Company.

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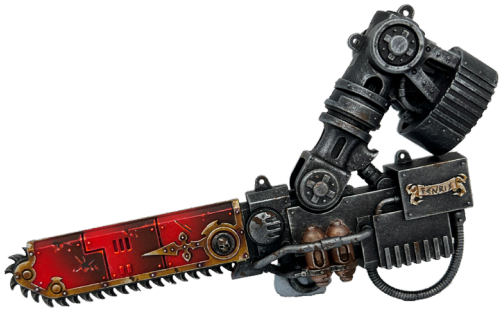
1 Small chips are created on the armor, using Model Color German Camouflage Black Brown Camouflage 70.822 with a brush.

2 It is also possible to create wear and tear effects by using Vallejo Environment Rust Texture 73.821 with a small sponge.

3 To highlight the chipping, the lower area is painted using a mixture of Model Color Sky Blue 70.961 and Model Color White 70.951.

4 To achieve the same effect on the black areas, use Model Color Neutral Grey 70.992 and Model Color Ice Yellow 70.858 on the yellow areas.



5 Follow the same steps in the rest of the figure. Model Color Vermilion 70.909 is used for the red areas with a bit of white to highlight some points.

6 Model Air Bright Brass 71.067 and Model Air Chrome 71.064 are applied to the lower area of the chipped metal surfaces.

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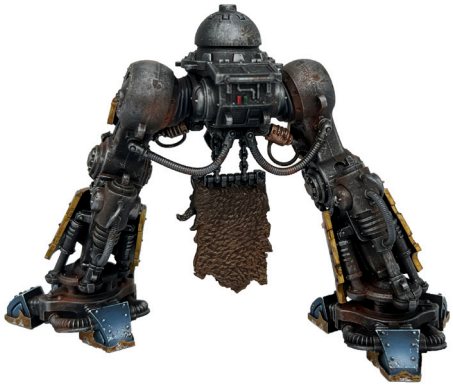
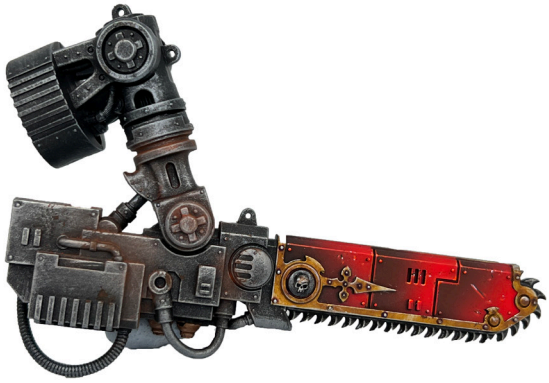


7 Apply Vallejo Pigments Burnt Umber 73.110 and Dark Red Ochre 73.107 to the metallic parts of the legs with a dry brush, achieving an aged and worn effect.



8 These same pigments are used on the metal arms of the Imperial Knight.