

Product guide

Step by Step

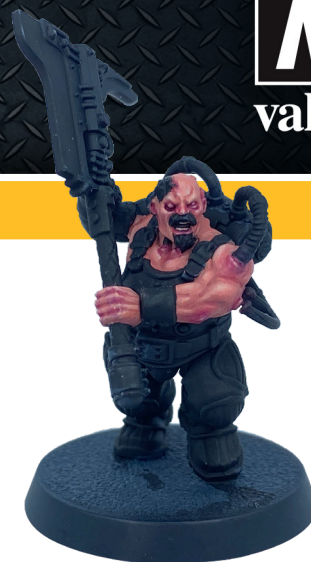


Tutorial

How to paint skin using the new Game Color and Xpress Color paints

This tutorial shows how to quickly paint a skin using the BSL (Base, Shadow, Light) system of the new Game Color range. In addition, the new Xpress Color paints are used to give the skin a final touch. For this tutorial we used a Cthonian Beserk from Games Workshop.

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- 1 The figure is primed using Hobby Paint Spray Black 28.012. After this step, it is recommended to photograph the miniature as a guide to determine the position of lights and shadows.



- 2 Apply Game Color Athena Skin 72.107 as the base color for the skin.



- 3 Use Game Color Rosy Flesh 72.100, to paint the first lights, taking into account their location by observing the photograph of the primed figure.



- 4 A glaze is applied to smooth the transitions with the base color by mixing equal parts of Game Color Athena's Skin 72.107 and Game Color Rosy Flesh 72.100.



- 5 The shaded areas of the figure are painted with a mixture of Game Color Succubus Skin 72.108 and Game Color Athena Skin 72.107 diluted with water. In the areas with deeper shadows pure Game Color Succubus Skin 72.108 is used.



- 6 The points of maximum light are painted with a mixture of Game Color Rosy Flesh 72.100 and Game Color Pale Flesh 72.003. As an alternative, Game Color Pale Flesh 72.003 can be used to further reduce the area of application.



- 7 Paint the head in the same manner as the torso.



- 8 Next, apply a glaze of Xpress Color Deep Purple 72.409 diluted with water to the elbows, nose, knuckles and some areas of the skin that are connected to metal pipes.



- 9 Finally, reinforce the last highlights where the glazes were applied with Game Color Rosy Flesh 72.100 and Game Color Pale Flesh 72.003.