Tutorial

Painting battle damage on
a Sons of Horus Space Marine

This tutorial shows how to apply weathering and battle damage effects to a Sons of Horus Space Marine.

This tutorial is a continuation of "Painting a Sons of Horus Space Marine".

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1 Create small chips with a sponge and Vallejo Environment Rust Texture 73.821.

2 You can also apply scratches with a brush using Model Color German Camouflage Black Brown 70.822.

3 Paint the lower part of the chips with a mixture of Game Color Verdigris 72.096 and Game Color Aquamarine 72.119.

4 Paint small dots of Game Color Verdigris 72.096 on some areas of the chips to give more depth to the battle damage.

5 In the gray areas, the same process is repeated with Game Color Neutral Grey 72.050 and Game Color Dead White 72.001.

6 Dry brush Vallejo Pigments Dark Red Ochre 73.107 on some parts of the armor, paying special attention to the lower areas.

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Views of the completed miniature.